

HASKELL TERMITE & PEST CONTROL, INC.
1519 W. HILLSBOROUGH AVENUE
TAMPA, FLORIDA 33603-1207
TELEPHONE: 813-239-1790

Strathmore has contracted with Haskell Termite & Pest Control to provide exterior pest control treatments. This program provides a monthly exterior treatment to reduce the insect population and prevent their entry into your unit. Haskell advises that this program is so effective that they guarantee the interiors as well. With this program, control and elimination of roaches, ants, and silverfish are systematically maintained. Our scheduled days for treatment are the first four Mondays of each month. The start time for the technician will be around 7 am. A specific day of the month is assigned to each court:

1st Monday Boxwood, Silver Bell, and Yucca
2nd Monday Elder, Star Apple, and Fig
3rd Monday Buttonbush, Honeylocust, and Corkwood
4th Monday Diamond Leaf, Bluff Oak, and Arrow Wood

Pest Control: A Haskell technician will service the exteriors of the buildings in your court on the above scheduled Monday, except when the buildings are being treated with heavy power spray equipment (different crew) in March and about six months later. The technician will also be available Mondays for those who have insect sightings, not on their regular scheduled Monday date.

Should you require a special treatment during the month due to active insect sightings inside your unit, contact Eric Foreman at 727-641-9981 at least 24 hours in advance of one of the four scheduled Mondays. Residents can also e-mail Eric at: eric@haskell-termite.com with requests and he will forward them to the technician.

If you request special treatment service on a day other than the first four Mondays of each month, a fee of \$35 will be charged by Haskell for the service requested.

Termite Control: The Association also has a contract with Haskell for the control of termites. An annual treatment is applied around the buildings. Should an infestation be noted, contact Eric Foreman at 727-641-9981 or eric@haskell-termite.com.